

STALKER

SHADOW OF CHERNOBYL

In 1986 the world's most horrific nuclear disaster took place in Chernobyl. After subsequent unexplained explosions in 2006, a military zone is set up preventing access to this area. Stories of huge anomalous energy disturbances and strange sightings within the Zone are rife. Only the foolhardy or insane venture in. You are a S.T.A.L.K.E.R., a mercenary paid by scientists and other undisclosed groups, searching for strange artifacts, information and technologies. However, you're not alone. Rival S.T.A.L.K.E.R.s, military guards, mutants and deadly anomalous zones stand in your way as you begin to unravel the mystery of the Zone.

- ❑ *"S.T.A.L.K.E.R. features an advanced graphics engine, in addition to its unique and ambitious gameplay concept... capable of pushing 2 million polygons in a single frame..."* – GameSpot.com
- ❑ *"Visions of incredibly detailed environments and characters have not only had jaws on the floor, but have had us itching to get our hands on one of the best looking PC first-person shooters around."* – ComputerAndVideoGames.com

Release date: 23 March 2007

Genre: Action

Media Format: DVD-ROM (5 GB)

Game Features

- ❑ **Amazingly powerful and atmospheric** – re-creation of a grim apocalyptic world of Chernobyl filled with anomalies, mutants, and radioactivity.
- ❑ **Huge open world environment of "the Zone"** – behaving as the principal character of the game and offering unique atmosphere and gaming environment.
- ❑ **Dynamic day and night plus weather changes** – impacting game-play and mission outcome.
- ❑ **Artificial Life (A-Life) simulation** – a new gaming experience. Powerful non-scripted NPC AI system. NPCs are self-sustaining game participants, independent of the player's actions.
- ❑ **Enemy Threat Evaluation AI system** – enabling NPC characters to react dynamically to the environment and situation, providing high degree of realism and high re-playability value.
- ❑ **Immersive storyline** – seamlessly blended with non-linear, A-Life driven world, offering over 60 hours of game-play with up to seven different endings.
- ❑ **Unique FPS/Survival game** – game-play focused on survival in a hazard-abundant world of the Zone, combining action, stealth, survival and RPG elements.
- ❑ **X-Ray Engine** – cutting-edge engine provides super realistic graphics & world class physics.

Minimum Specifications

- ❑ **Minimum System Requirements:** Windows® 2000(SP4)/XP(SP2), Pentium® 4 2GHz or equivalent CPU, 512MB RAM, DirectX® 9c compatible 128MB Video Card, 10GB Hard Disk, DirectX 9 compatible sound card.

More Information

- ❑ **Languages (In-game & Manual):** English, French, Italian, Spanish
- ❑ **Age ratings:** Australia OFLC MA 15+, Europe PEGI 16+, Germany USK 18, USA ESRB Mature
- ❑ **Websites:** www.stalker-game.com / www.gamespot.com / www.gamerankings.com



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